

**The Learning Accomplishment Profile (LAP-3) Third Edition (2004) (12-72+months):  
Crosswalk to Child Outcomes**

<b>Outcome 1: Positive social relationships</b>	<b>Outcome 2: Knowledge and skills</b>	<b>Outcome 3: Action to meet needs</b>
<p><b>Language</b> Item 46: 46. Participates in sustained conversations with peers</p> <p><b>Personal/Social</b> Items 1-45 (e.g. gives toy to adult upon request, plays beside other children, interacts with familiar adults, plays simple group games, takes turn, follows classroom rules, chooses own friends, helps adult with simple tasks, works in small groups, etc.)</p>	<p><b>Fine Motor</b> Item 6: 6. Turns pages of book singly</p> <p><b>Pre-Writing</b> Items 1-38 (e.g. marks with pencil, scribbles spontaneously, hold paper in place, draws recognizable person with 6 distinct body parts, prints first and last name, etc.)</p> <p><b>Cognitive</b> Items 1-87 (e.g., removes lid box to find hidden toy, repeats 2 digits, gives 2 objects, matches related pictures, places rings on stack toy according to size, names the cause for 3 given events, counts by rote to 20, draws logical conclusion from experiment, names 4 coins, etc.)</p> <p><b>Language</b> Items 1-69 (e.g. names 1 object, points to pictured object by use, points to 10 pictures of common objects, delivers 1-part verbal message, pantomimes definitions of words, tells opposites, tells a story using a picture book, tells beginning sounds, identifies similar ending sounds, etc.)</p> <p><b>Personal/Social</b> Items 2, 6, 22, 25, 41, 45: 2. Imitates household activities 6. Refers to self by name 22. Tells full name 25. Participates in dramatic make-believe play</p>	<p><b>Gross Motor</b> Items 1-53 (e.g. stands alone, walks on line, touches toes, jumps over yardstick, walks backward, standing broad jump, etc.)*</p> <p><b>Fine Motor</b> Items 1-40 (e.g. beats 2 spoons together, turns handle of eggbeater, picks up objects with tongs, winds up toy, strings beads, cuts square with scissors, builds steps with blocks, etc.)*</p> <p><b>Language</b> Items 15, 39: 15. Answers 1 question regarding physical needs. 39. Answers 3 questions regarding physical needs</p> <p><b>Self Help</b> Items 1-50 (e.g., finger feeds self for part of meal, uses toilet when taken by adult, dries own hands, wipes nose with tissue, pours from pitcher, puts on pull-up garment, spreads food with table knife, fastens own seatbelt, etc.)</p>

Outcome 1: Positive social relationships	Outcome 2: Knowledge and skills	Outcome 3: Action to meet needs
	41. Tells birthday 45. Tells address	

\* Many of the skills in this area are precursors for functional behaviors. Precursor skills may not be appropriate or expected for some children, including those with sensory or motor impairments.

Areas that are not precursor to, or components of, any specific outcome were not included in the crosswalk. For this tool, such items included:

Gross Motor: 7. Kicks ball, 14. Pedals tricycle, 18. Throws ball 5', 19. Catches ball, 20. Kicks ball, 25. Throws ball 10', 26. Hops on 1 foot, 28. Skips on 1 foot, 29. Pedals tricycle around obstacles, 30. Catches ball with arms bent, 31. Hangs from bar, 32. Marches, 37. Catches bounced ball, 38. Walks up and kicks ball, 45. Skips on alternate feet, 49. Bounces ball, 50. Pulls up and holds chin above overhead bar, 51. Catches ball with 1 hand, 52. Throws small ball at target, 54. Jumps rope

